

# Teaching Object-Oriented Software Development through Course Projects: a Success Story

Presented by:

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# Outline

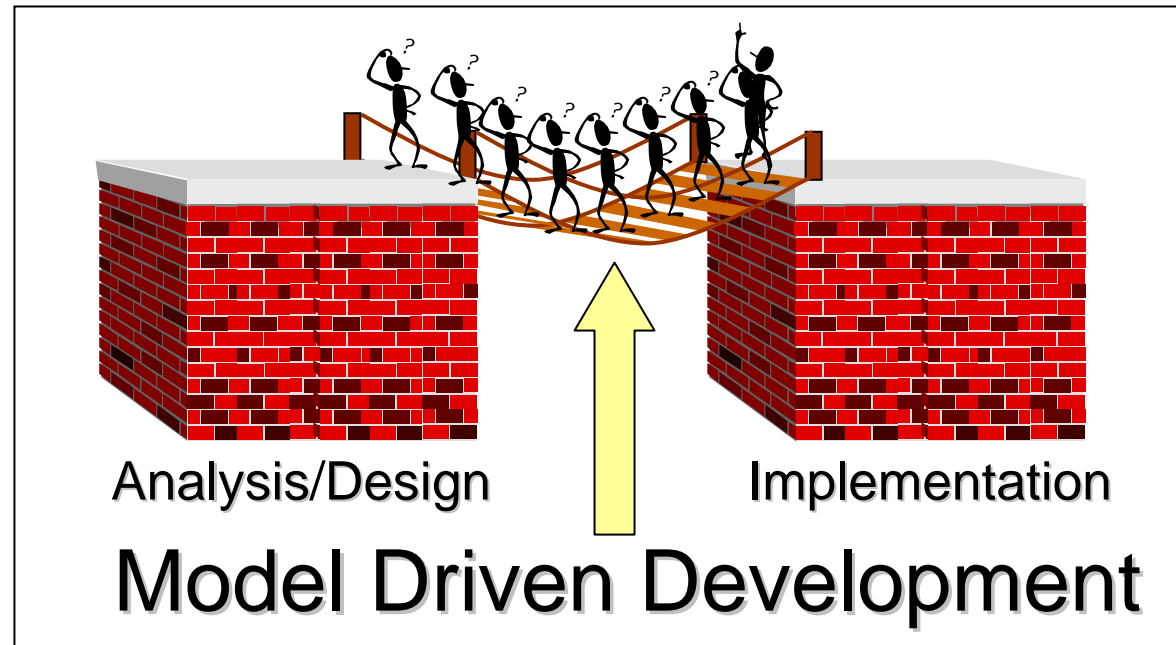
- Introduction
- Scope of the Projects
- Project Descriptions
- Interaction with the “Client”
- Traceability Model
- Tutorials
- Workload and Deliverables
- Group Dynamics
- Sample Project
- Conclusion

## Characteristics of our Course Projects:

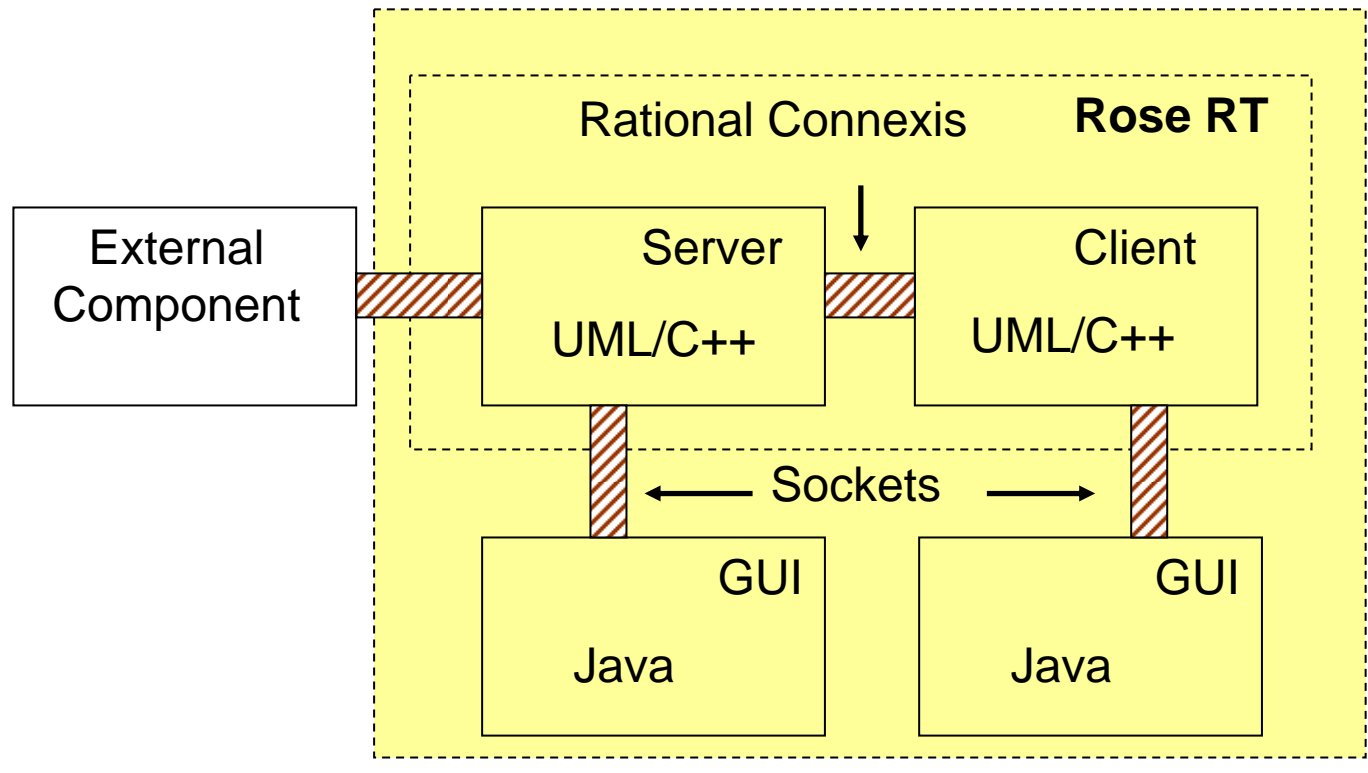
- Fully operational distributed system
- Different technologies and programming languages are used
- Team-based development
- Client-server applications
- Model Driven Development environment
- Strong emphasis on:
  - Modeling
  - Documentation
  - Traceability

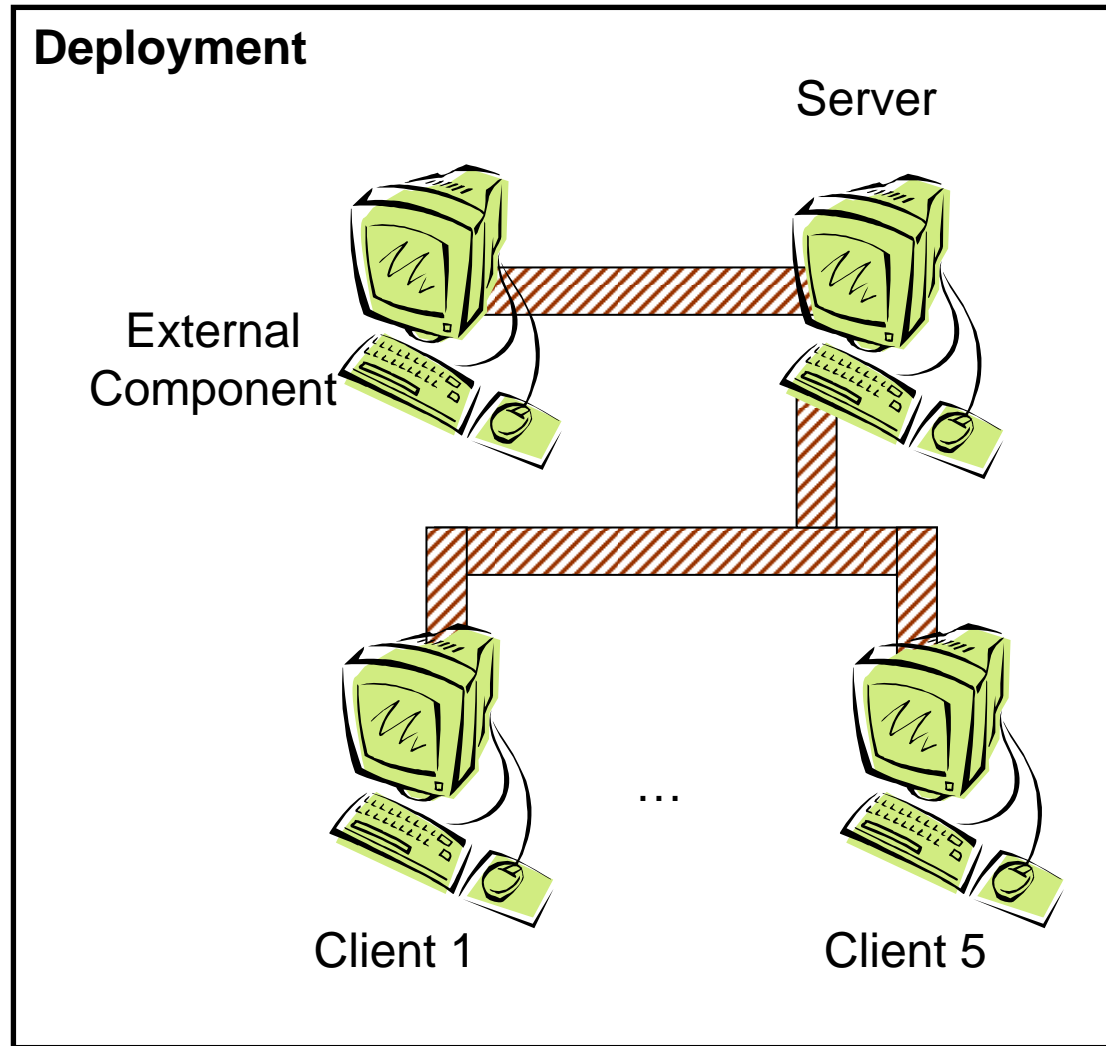
## Why Model Driven Development?

- We aim for quality on models and documentation
- Models in-sync with implementation
- Code embedded into models
- Models as the foundation for maintainability




## Structure





- General idea or topic
- Students are familiar with the domain
- Deliberately vague in its details:
  - Students have enough to start
  - Gathering requirements is a discovery process between software analyst and client
  - Being vague allows the instruction team for easy manipulation and introduction of changes
  - The project can be expanded or simplified depending on student progress

- Online discussion group
- Postings usually translate into new/modified requirements
- Maximizes TA resources :
  - Consistency among the instruction team
  - No duplication of Answers
  - No coordination between TAs is required



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**COMP3004Fall2005** comp3004fall2005@groups.msn.com Welcome 😊 JuanPabloZamora (member)

**What's New** ★

**Messages**

- [Cops & Robbers](#)
- [Admin GUI](#)
- [RoseRT](#)

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This group has more than one message board. Which would you like to view?

Message Board	Messages	Last Message
<b>General</b>	25	10/4/2005 2:31 PM
<b>Cops &amp; Robbers</b>	16	10/11/2005 9:14 AM
<b>RoseRT</b>	11	10/4/2005 2:33 PM
<b>Admin GUI</b>	0	10/11/2005 5:33 PM

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- From implementation back to requirements
- From requirements forward to implementation
- Basis for future maintenance

### Primary Sources

↑ Requirements

↑ Use Cases

↑ Use Case Diagram

↑ Sequence Diagrams

↑ State Machines

- Focused on practicing recently acquired knowledge
- Targeted topics:
  - Capsule communication using Protocols, Ports and Signals (LightSystem)
  - Good modeling practices (Speed Machine)
  - User Interaction (Java GUIs)
  - Connexis communication (Distribution)

# Document Proposed Schedule

COMP 3004 Object-Oriented Software Engineering	Suggested work time					Winter Break			March 12 Last day to withdraw from the course				
Document Follow Up Schedule	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13
	5-Jan	12-Jan	19-Jan	26-Jan	2-Feb	9-Feb	16-Feb	23-Feb	1-Mar	8-Mar	15-Mar	22-Mar	29-Mar
<b>Document Sections</b>													
<b>Introduction</b>													
Short introduction to section													
Objective													
Content													
RRRT model description													
Relationship between RRRT and doc													
<b>Description of System</b>													
Short introduction to section													
Short system description													
Scope of project													
<b>Assumptions</b>													
Short introduction to section includes explanation of notation													
Quality of assumptions													
Unique identifiers													
Assumptions are justified when necessary													
<b>Requirements</b>													
Short introduction to section includes explanation of notation													
Functional requirements													
Non-functional requirements													
Unique identifiers													
Facility to information (how easy is it to find the necessary requirements)													
<b>Use Cases</b>													
Short introduction to section includes explanation of notation													
Use case diagram													
Facility to information (how easy is it to find a use case; i.e. Do they provide a table to locate them)													
Are the use cases complete enough to cover the required functionality of the system													
Are the use case steps at the appropriate level of granularity													
Are the use cases clear and easy to understand													
Are the individual use case descriptions complete with sufficient information (a la STD template)													
<b>Design Decisions</b>													
Short introduction to section													
Quality of decisions													
Justification provided for decisions													
Patterns referenced where appropriate													
<b>Traceability</b>													
Requirements to Project description, discussion and assumptions													
Use case descriptions to requirements and assumptions													
<b>Overall Quality</b>													
Document quality, spelling, grammar, etc.													



# RoseRT Models Proposed Schedule

COMP 3004 Object-Oriented Software Engineering	Suggested work time					Winter Break		March 12 Last day to withdraw from the course					
RT Models Follow Up Schedule	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13
	5-Jan	12-Jan	19-Jan	26-Jan	2-Feb	9-Feb	16-Feb	23-Feb	1-Mar	8-Mar	15-Mar	22-Mar	29-Mar
<b>RT Models</b>													
<b>Diagrams</b>													
Use case diagram													
Use case diagram contains use case descriptions													
Sequence diagrams													
Sequence diagrams and alternatives easy to relate to one another													
Structural model													
Structural model is clean and easy to read with appropriate names etc.													
Ports and protocols are logical in their usage													
Behavioural model													
Behavioural model is clean and easy to read with appropriate names etc.													
Behavioural model only uses single state when appropriate and justified													
<b>GUI</b>													
Simple and intuitive													
Clean													
Separate gui...													
<b>Scenario execution</b>													
Scenario 1													
Scenario 2													
Scenario 3													
Scenario 4													
Scenario 5													
Scenario 6													
Scenario 7													
Scenario 8													
<b>Requirements to check</b>													
Requirement 1													
Requirement 2													
Requirement 3													
Requirement 4													
Requirement 5													
<b>Traceability</b>													
Sequence diagrams to Use case descriptions													
Statecharts to sequence diagram													
Justification provided for decisions													
Patterns referenced where appropriate													
<b>Overall Quality</b>													
Model quality, naming, etc.													



- Social component of the course
- Multiple differences among students:
  - Cultural backgrounds
  - Working habits
  - Preference for programming languages
- For most students, it is the first time they are asked to work in groups of 4 people
- Teaching staff ‘helps’ students to create their own teams
- Peer evaluation



Texas Holdem

Server Log Deck Table Bar Orders

Vacant  
SeatID: 0  
Chips: 0  
In Pot: 0  
HandheldID: 0  
Probability of winning: n/a  
0 Kick Player

Vacant  
SeatID: 1  
Chips: 0  
In Pot: 0  
HandheldID: 0  
Probability of winning: n/a  
1 Kick Player

Vacant  
SeatID: 5  
Chips: 0  
In Pot: 0  
HandheldID: 0  
Probability of winning: n/a  
5 Kick Player

Vacant  
SeatID: 2  
Chips: 0  
In Pot: 0  
HandheldID: 0  
Probability of winning: n/a  
2 Kick Player

Vacant  
SeatID: 3  
Chips: 0  
In Pot: 0  
HandheldID: 0  
Probability of winning: n/a  
3 Kick Player

Time to next round: n/a  
Current Queue Size: 0  
 Probability Disabled  
 Approximate Probability  
 Full Probability (Performance Intensive)

Vacant  
SeatID: 4  
Chips: 0  
In Pot: 0  
HandheldID: 0  
Probability of winning: n/a  
4 Kick Player

Send

Pot: \$0

- Valuable skills:
  - Software development
  - Ability to accomplish a large project while working in a group
  - Time management
- Introduced to a model driven development methodology and UML
- Gain technical experience with the Rose-RT tool
- Our course exposes students to as much of a real world examples as can be accomplished in the context of a thirteen week undergraduate course

